



2010 MUNICIPAL ATHLETICS GIRL'S SLOW PITCH LEAGUE RULES

Equipment Requirements

- < NO METAL SPIKES
- < Helmets with ear flaps are mandatory for all batters and base runners. Chin straps are optional. Should be NOCSAE approved.
- < Catcher's equipment: Mask with throat protector and helmet. Chest protector is recommended.
- < Each team must supply a new ball for each game.
- < Ball: 11" yellow optic with USSSA logo COR of .44.
- < Double first base is not required, but is recommended.

USSSA RULES WILL APPLY WITH THE FOLLOWING EXCEPTIONS:

1. All levels of play will use the 3/2 with one courtesy foul rule.
2. All players age on January 1, 2010 determines the age division in which they are eligible to participate during the 2010 season.
3. Players may play on more than one team if they are in different age groups and the person is eligible by age in both. That player can only play in one age group during the playoffs. The player must make the decision before the playoffs begin and the rec. center /organization staff must contact Municipal Athletics with their decision. Players participating on teams in both the St. Paul Parks and Recreation league and a non-city league **must play in at least 75%** of SPPR's administered league games to be eligible for playoffs.
5. Teams may use free substitution on defense. Re-entered players must occupy the same batting position whenever she is in the line up. Teams must notify the umpire & opposing team of any changes.
6. Home team is listed second on schedule.
7. Teams must start and finish with nine (tenth spot is an out). If you drop to less than nine, the game is a forfeit. If batting all players and someone leaves or is injured, their spot in the batting order is an out. Any player that leaves the game for any reason may not return to the game. Exception, A player, who has left the game under the blood rule, may return.
8. Teams must be at game site, with 9 players, within 10 minutes after scheduled game time before game is declared a forfeit.
9. A tenth player may be added to the tenth position anytime before the end of the game. Any team that starts a game with ten or eleven players may drop to the minimum of nine players to finish the game. All vacant spot(s) in the lineup will be declared an out every time that lineup position is due to bat. If a team starts with 9 or 10 players they are not allowed to add the eleventh player at a later time.
10. Any pitch that does not meet the minimum 3 ft. from the point of release requirement will be declared an **ILLEGAL PITCH/DEAD BALL**.
10. Team roster limit: 15 Rosters are to be turned into the Municipal Athletics office by June 1, 2010. You have until the half way point of the season to contact the Municipal Athletics office and submit changes to your roster in writing.
11. Sliding – girls do not have to slide, however they must avoid any collisions if they go in standing up.
12. Pitching Rubber – pitchers must have one foot on the rubber when releasing the ball.
14. Stealing is not allowed. Runners may leave the base when the ball is hit.
15. Throwing the Bat – hitters that throw their bat while batting will be given one warning to not do it, after that the batter will be called out.
16. Only certified coaches & players may be on the bench or coaching the bases. Coaches must wear their badges at all practices and games.
17. Players should all be in matching uniform tops with numbers on them.
18. Unsportsmanlike conduct by players, coaches or parents will not be tolerated.

SLOW PITCH AGES: 12 & UNDER

1. TIME LIMIT: 1 HOUR - NO NEW INNING MAY START AFTER 1 HOUR.
2. Games are 6 innings. Legal game is 4 innings.
3. 10 run rule after 4 innings.
4. Pitching distance - 46 ft. If both coaches mutually agree the pitching distance can be 36 ft. for struggling pitchers.
5. Base distance - 60 ft.

SLOW PITCH AGES: 14, 18 & UNDER

1. TIME LIMIT: 1 HOUR - NO NEW INNING MAY START AFTER 1 HOUR.
2. Games are 7 innings. Legal game is 5 innings.
3. 10 run rule after 5 innings.
4. Pitching distance - 50 ft. If both coaches mutually agree the pitching distance can be 46 ft. for struggling pitchers.
5. Base distance - 65 ft.

**** If an umpire does not show:** Coaches should pick a person mutually agreed upon to umpire. Ask your center director to call in the person's name, address, and social security number to the Municipal Athletics office for payment.